PET8J001

MOBILE COMPUTING

MODULE – I (10 Hours)

Introduction to Personal Communications Services (PCS): PCS Architecture, mobility management, Networks signaling; Global System for Mobile Communication (GSM) System.

Overview: GSM Architecture, Mobility management, Network signaling; General Packet Radio Services (GPRS): GPRS Architecture, GPRS Network Nodes, Mobile Data Communication; WLANs (Wireless LANs) IEEE 802.II standard.

MODULE-II (14 Hours)

Wireless Application Protocol (WAP): The Mobile Internet standard, WAP Gateway and Protocols, wireless mark up Languages (WML).

Wireless Local Loop (WLL): Introduction to WLL Architecture, wireless Local Loop Technologies. Third Generation (3G) Mobile Services: Introduction to International Mobile Telecommunications 2000 (IMT 2000) Vision.

MODULE-III (4 Hours)

Global Mobile Satellite Systems; case studies of the IRIDIUM, ICO and GLOBALSTAR systems.

MODULE-IV (8 Hours)

Wireless Enterprise Networks: Introduction to Virtual Networks, Blue tooth technology, Blue tooth Protocols; Server-side programming in Java, Pervasive web application architecture, Device independent example application.

ADDITIONAL MODULE (Terminal Examination-Internal) (6 Hours)

Wideband Code Division Multiple Access (W-CDMA) and CDMA 2000; Mobile IP.

Text Books

- 1. Mobile Communication, J. Schiller, Pearson Education, 2nd Edition, 2003
- 2. Mobile Computing, Raj Kamal, Oxford University Press
- 3. Pervasive Computing, Burkhardt, Pearson Education, 2002.
- 4. Mobile Computing, Talukder, TMH, 2nd Edition, 2010.

Reference Books

- 1. Wireless Communication & Networking, Garg, Elsevier, 1st Edition, 2007.
- 2. Mobile Computing, P.K. Patra, S.K. Dash, Scitech Publications, 2011
- 3. Principles of Mobile Computing, Hansmann, Merk, Springer, 2nd Edition, 2003.
- 4. Third Generation Mobile Telecommunication Systems, P. Stavronlakis, Springer,1st Edition,2001.
- 5. The Wireless Application Protocol, Sandeep Singhal, Pearson Education, 2000.