PPPE102 SOFT COMPUTING

Basic tools of soft computing – Fuzzy logic, neural network, evolutionary computing.

Fuzzy Logic System:Basic of fuzzy logic theory , crisp and fuzzy sets, Basic set operation like union , interaction , complement , T-norm , T-conorm , composition of fuzzy relations, fuzzy if-then rules , fuzzy reasoning.

Fuzzy inference System: Zadeh's compositional rule of inference, defuzzification , Mamdani Fuzzy Model, Sugeno Fuzzy Model,

Introduction to type –II Fuzzy System.

Module-II

Neural Network:

<u>Supervised NN</u>:Single layer network, Perception, Activation function, Adaline, Gradient descent method, least square training algorithm, Multilayer perceptron, error back propagation, generalized delta rule, Radial Basis Function Network, interpolation and approximation RBFNS, comparison between RBFN and MLP, Support Vector Machines : Optimal hypeplane for linearly separable patterns, optimal hyperplane for non-linearly separable patterns. Inverse Modeling.

<u>Unsupervised NN and other NN:</u>Competitive learning networks, kohonen self organizing networks, learning vector quantization, Hebbian Learning Hopfield Network: Content addressable nature, binary and continuous valued Hopfield network, simulated annealing NN. Recurrent Neural Network: NARX Model, Simple Neural Network, State – Space Model, Back Propagation Through Time (BPTT) Algorithm, Real-time Recurrent Learning (RTRL) Algorithm.

Neuro-Fuzzy Modeling: Adaptive Neuro-Fuzzy Inference System (ANFIS) , ANFIS architecture , Hybrid Learning Algorithm , modeling of a three input nonlinear function , simulation of on-line identification in control system.

Data Clustering Algorithms-k-means clustering, fuzzy c-means clustering, subtractive clustering.

Module –III

8hrs

EVOLUTIONARY AND BIO INSPIRED COMPUTING

Evolutionary computing: Genetic algorithm: Basic concept, encoding, fitness function, Reproduction, Basic genetic programming concepts, differences between GA and Traditional optimization methods, Applications, Variants of GA.

Bio Inspired optimization Techniques: Particle Swarm optimization, Ant colony optimization, Bacteria foraging method, Applications.

Text Book

1. Neuro-Fuzzy and soft computing by J S R Jang, CT Sun and E.Mizutani, PHI PVT LTD.

2. Principles of soft computing –by sivandudam and Deepa publisher –John mikey India.

Reference Book

S.haykins- Neural Networks: A comprehensive foundation.

Module-I

12hrs

20hrs