# MCE 505: DISTRIBUTED SYSTEMS (3-0-0)

## Module-I (12 hours)

Distributed systems: Definition, goals, types of Distributed Systems, Architectures, Key characteristics-resource sharing openness, concurrency, scalability, fault tolerance, transparency; Design issues, naming, communication, software structure, workload allocation, consistency maintenance; User requirement, functionality, Quality of service, reconfigurability; Interprocess communication, building blocks, client server communication; CORBA's Common Data Representation (CDR); Java object serialization; Extensible markup language (XML); Remote object references; Inter-process communication in UNIX; Remote procedure calling; Design issues, interface definition language exception handling; Implementation - interface processing, communication handling; Binding, Case study: sun RPC Vs. Java RMI.

### Module-II (12 hours)

Distributed Operating systems: kernel, processes and threads, Naming and protection -Communication and Invocation, virtual memory, Distributed file services - design issues, interfaces, implementation techniques, Case study sun NFS, Name services: Name spaces; Name resolution, Domain Name System, SNS and DNS, Peer-to-Peer Systems. Coordination and Agreement: Time and Global States, Time and co-ordination, Synchronizing physical clocks- logical time and logical clocks, Distributed co-ordination, distributed mutual exclusion, elections, Replication, basic architectural model, consistency and request ordering.

#### Module-III (12 hours)

Distributed Transactions, Recovery and fault tolerances: Transaction recovery, logging - shadow versions, fault model for transaction; Fault tolerance: characteristics; Hierarchical and group masking of faults; Security, authentication and key distribution, logic of authentication, digital signatures; Web Services: SOAP, XML, CORBA, Distributed object based systems, Distributed file systems, Distributed web- based systems, Distributed co-ordination based systems.

#### **Text Books:**

- 1. George Coulouris, Jean Dollimore and Tim Kindberg, "*Distributed Systems: Concepts and Design*", Fourth Edition, 2006, Pearson Education, Inc. New Delhi.
- 2. Andrew S. Tanenbaum, Maarten van Steen, "*Distributed Systems: Principles and Paradigms*", 2nd Edition, 2007, PHI Learning Pvt. Ltd., New Delhi.

#### **Reference Texts:**

- 1. Hagit Attiya, Jennifer Welch, "*Distributed Computing: Fundamentals, Simulations, and* <u>Advanced Topics</u>", 2<sup>nd</sup> Edition, 2005, Wiley India Pvt. Ltd., New Delhi.
- 2. Mordechai Ben-Ari, "*Principles of Concurrent and Distributed Programming*", 2nd Edition, 2006, Pearson Education, Inc. New Delhi.
- **3.** Mei-Ling Liu, "*Distributed Computing: Principles and Applications*", 2004, Pearson Education, Inc. New Delhi.
- 4. Gerard Tel, "*Introduction to Distributed Algorithms*", Second edition, 2002, Cambridge University Press / Foundation Books India, New Delhi.
- Ajay D. Kshemkalyani, Mukesh Singhal, "<u>Distributed Computing: Principles,</u> <u>Algorithms, and Systems</u>", 2008, Cambridge University Press / Foundation Books India, New Delhi.