# PCCS2207 Object Oriented Programming

#### Module I

Introduction to object oriented programming, user defined types, structures, unions, polymorphism, encapsulation. Getting started with C++ syntax, data-type, variables, strings, functions, default values in functions, recursion, namespaces, operators, flow control, arrays and pointers.

#### Module II

Abstraction mechanism: Classes, private, public, constructors, destructors, member data, member functions, inline function, friend functions, static members, and references.

Inheritance: Class hierarchy, derived classes, single inheritance, multiple, multilevel, hybrid inheritance, role of virtual base class, constructor and destructor execution, base initialization using derived class constructors.

Polymorphism: Binding, Static binding, Dynamic binding, Static polymorphism: Function Overloading, Ambiguity in function overloading, Dynamic polymorphism: Base class pointer, object slicing, late binding, method overriding with virtual functions, pure virtual functions, abstract classes.

Operator Overloading: This pointer, applications of this pointer, Operator function, member and non member operator function, operator overloading, I/O operators.

Exception handling: Try, throw, and catch, exceptions and derived classes, function exception declaration, unexpected exceptions, exception when handling exceptions, resource capture and release.

### Module III

(16 hrs)

Dynamic memory management, new and delete operators, object copying, copy constructor, assignment operator, virtual destructor.

Template: template classes, template functions.

Standard Template Library: Fundamental idea about string, iterators, hashes, iostreams and other types.

Namespaces: user defined namespaces, namespaces provided by library.

Object Oriented Design, design and programming, role of classes.

### **Text Books:**

- 1. Object Oriented Programming with C++ by E. Balagurusamy, McGraw-Hill Education (India)
- 2. ANSI and Turbo C++ by Ashoke N. Kamthane, Pearson Education

# **Reference Books:**

- 1. Big C++ Wiley India
- 2. C++: The Complete Reference- Schildt, McGraw-Hill Education (India)
- 3. C++ and Object Oriented Programming Jana, PHI Learning.
- 4. Object Oriented Programming with C++ Rajiv Sahay, Oxford
- 5. Mastering C++ Venugopal, McGraw-Hill Education (India)

## (08 hrs)

(16 hrs)